

Lecture 2: Fundamental Primitives

MIT - 6.893

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Agenda

- Recap: Merkle puzzles & logistics

video policies,
Zoom

- Pseudorandom functions (PRFs)

↳ eSS to regl Sns

- Pseudorandom generators (PRGs)

- One-way functions

- Stretch break

- Relations between them

↳ Switching Lemma

↳ GGM tree

Reminder:

HW 1 out now.
Due 9/18 @ 5pm
via Gradescope

Anonymous feedback:

Keep it coming!
Also, send me your
favorite music to listen to
while studying... I'll
post links on Piazza.

Recap: Merkle Puzzles

↪ Will start every lecture with one.

- key exchange from hash fns with a "quadratic gap" between honest-party cost and attacker cost.

↪ We use key ex. protocols with "exponential gap" (e.g. DH in suitable elliptic curve group)

Shared hash fn:

$$H: [n^2] \rightarrow \{0,1\}^*$$

Alice

$$a_1, \dots, a_n \xleftarrow{r} [n^2]$$

$$\xrightarrow{H(a_1), \dots, H(a_n)}$$

Bob

$$b_1, \dots, b_n \xleftarrow{r} [n^2]$$

Find i, j s.t.

$$\xleftarrow{H(b_1), \dots, H(b_n)}$$

$$H(a_i) = H(b_j)$$

↓
 a_i

↓
 b_j

"Birthday Bound"

1. Correct: * H has no collisions w.h.p.
* A & B 's hashes intersect w/ constant prob
2. Security: in random-oracle model.

Fundamental Primitives

- Make sure that we're all on the same page
 ↑ Different crypto classes are different
- These ideas are really useful...
 come up again and again.

Primitives

- OWF : One-way function
- [OWP : One-way permutation]
- PRG : Pseudorandom generator
- PRF : " function
- PRP : " permutation

Important take-aways:

- These are all "symmetric-key primitives"
 - Can construct one from another (except OWF) with only polynomial loss in eff. security.
- ⇒ From a theoretical perspective,
assuming OWF \equiv Assuming PRF

Not exactly true
(Make sigs.
etc.)

Pseudorandom Functions (PRFs)

(Goldreich, Goldwasser, Micali '84, ...)

A "efficient" keyed function that "looks like" a random function to adversaries who don't know the key

$$F: \mathcal{K} \times \mathcal{X} \rightarrow \mathcal{Y}$$

↑
key space domain range

What does this mean formally?
Recurring theme: importance of definitions to crypt.

For an algorithm A and bit $b \in \{0, 1\}$, let W_b be event that A outputs 1 in the following interaction.

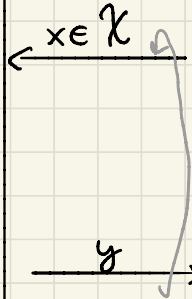
Challenger ($b \in \{0, 1\}$)

$b=0: k \leftarrow \mathcal{K}$
 $b=1: f \leftarrow \text{Funcs}[\mathcal{X}, \mathcal{Y}]$

$b=0: y \leftarrow F(k, x)$
 $b=1: y \leftarrow f(x)$

Adversary \mathcal{A}

"evaluation queries"



↓
 $b' \in \{0, 1\}$

Then define A 's advantage in attacking PRF F as:

$$\text{PRFAdv}[A, F] := |\Pr[W_0] - \Pr[W_1]|$$

Then we say that F is a secure PRF
if \forall efficient algorithms A ,

$$\text{PRFAdv}[A, F] < \text{"negligible"}$$

→ Need to define efficient and negligible.

Efficient and Negligible

One view: efficient $\equiv \text{poly}(1)$
("asymptotic")

too small to matter $\equiv \text{negl}(1)$

security parameter

A fn $f(1)$ is "negligible" if its inverse grows faster than any fixed polynomial.
e.g., 2^{-1} , $2^{-\sqrt{1}}$, $1 - \frac{1}{2^{\sqrt{1}}}$, $1 - \frac{1}{2^{\sqrt{2^{\sqrt{1}}}}}$, ...

\Rightarrow If decryption of an n -bit msg takes n^{100} time, still "efficient"

\uparrow We are used to this from standard algorithms/complexity.

+ Simplifies analysis

Allows us to ignore low-level impl details

- We care about security & efficiency for specific small choices of sec param 1

\rightarrow For this to make sense, we need to parameterize all sets and algs by 1 .

$\mathcal{K} \rightarrow \mathcal{K}_1$
 $\mathcal{X} \rightarrow \mathcal{X}_1$
 $\mathcal{Y} \rightarrow \mathcal{Y}_1$
 $A \rightarrow A(1^1)$ or A_1

} Danger! There are lots of subtleties here. See Goldreich for details.

Theory/Practice gap: We need PRF defined $\forall 1 \in \mathbb{N}$.
But for AES cipher $1 \in \{128, 192, 256\}$.

Another view: efficient $\equiv < 10$ ms
("concrete")

too small to matter $\equiv < 2^{-128}$

- + Precisely captures running times and attack success prob. for real primitives (AES 128)
- Complicates analysis... more quantities to track.
Sensitive to model

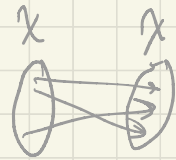
It is worthwhile to understand and appreciate both perspectives.

(True for most things in life...)

Pseudorandom permutation (PRP)

a.k.a. "block cipher"

$P: \mathcal{K} \times \mathcal{X} \rightarrow \mathcal{X}$
Key space Domain



1) Permutation

\forall keys $k \in \mathcal{K}$ $P(k, \cdot)$ is a permutation on \mathcal{X}

2) Eff. inversion given key

There is an efficient alg $P^{-1}: \mathcal{K} \times \mathcal{X} \rightarrow \mathcal{X}$ s.t.

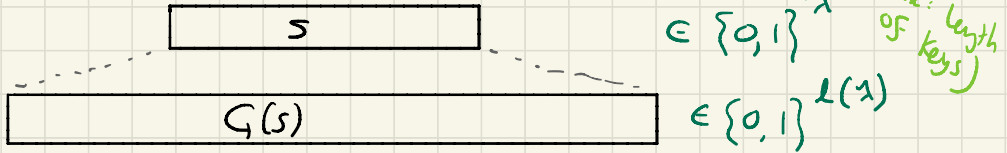
$$\forall k \in \mathcal{K} \quad \forall x \in \mathcal{X} \quad P^{-1}(k, P(k, x)) = x$$

Security is as in PRF game, but adapted to account for these two changes.

Example: AES block cipher.

Pseudorandom generators (PRG)

Recall: Stretch a short seed into a long "random-looking" output.



Again, need G to be efficient.

$$[\ell(\lambda) > \lambda]$$

Q: How would you define PRGAdv?

Terminology: The "stretch" of a PRG is $\ell(\lambda) - \lambda$.
So a PRG with 1-bit stretch maps a 1-bit seed to a $(1+1)$ -bit output.

Example: AES in counter mode

$$k \mapsto E(k, "0") \parallel E(k, "1") \parallel E(k, "2")$$

One-way Functions (OWF) note the hyphen!

An efficient fn $f: X_n \rightarrow Y_n$ that's "hard to invert" on random inputs.

↪ Could be easy to invert at many points though.

Security: \forall eff algs A

↪ Think about how to specify quantities here.

$$\Pr[\underbrace{f(A(f(x))) = f(x)} : x \xleftarrow{R} X_n] < \text{negl}(\lambda).$$

Accounts for the fact that $f(x)$ can have many inverses

Examples: $f_{\text{SHA256}}(x) := \text{SHA256}(x)$

$$X = \{0, 1\}^{256}$$

$f_{\text{factor}}((p, q)) := p \cdot q$

$$X = \left\{ \begin{array}{l} \text{pairs } (p, q) \\ \text{of } 1\text{-bit} \\ \text{primes} \end{array} \right.$$

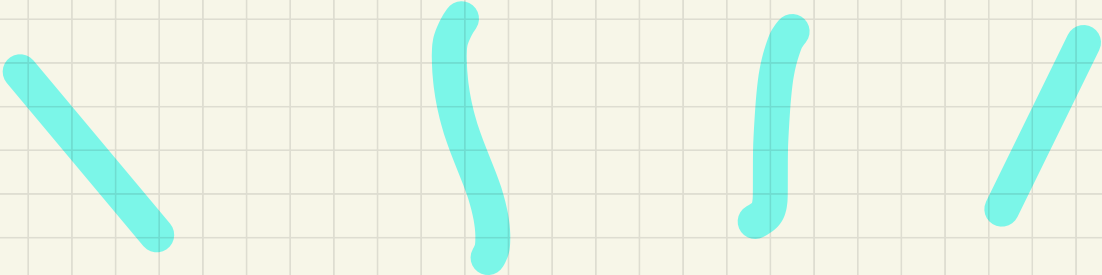
⋮

One-way permutation (OWP) is a OWF where $f: X \rightarrow X$ defines a permutation.

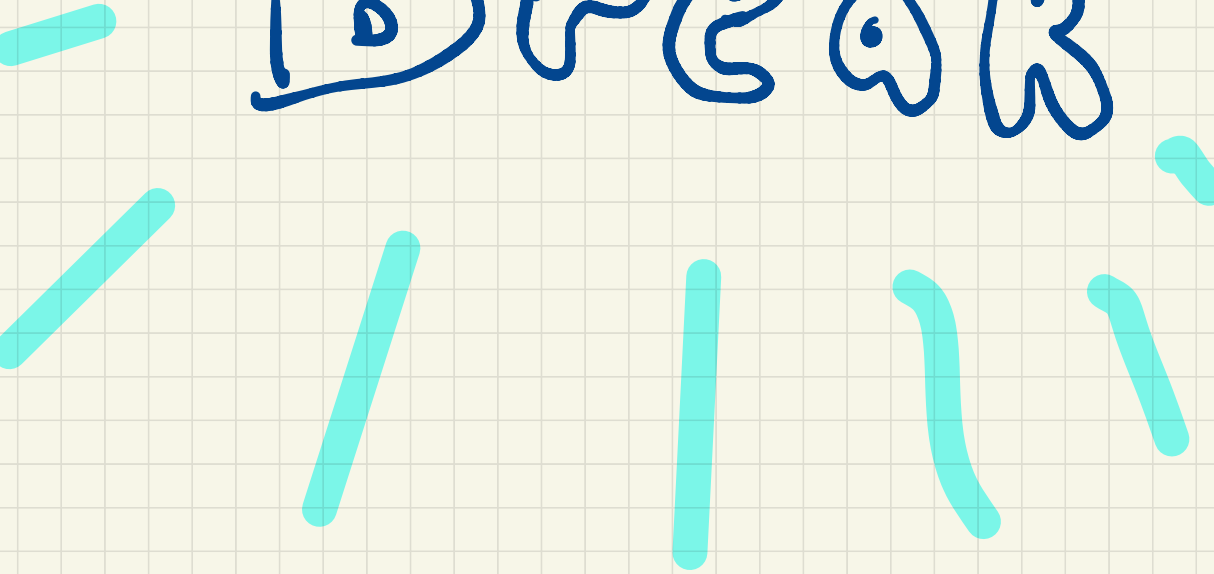
Example: $f_{\text{Dlog}}(x) := g^x \pmod p$ for suitable $g, p \dots$

Formalizing this is a little annoying.

→ If you throw a rock, you'll hit a candidate OWF. In contrast, we have very few candidate OWPs.



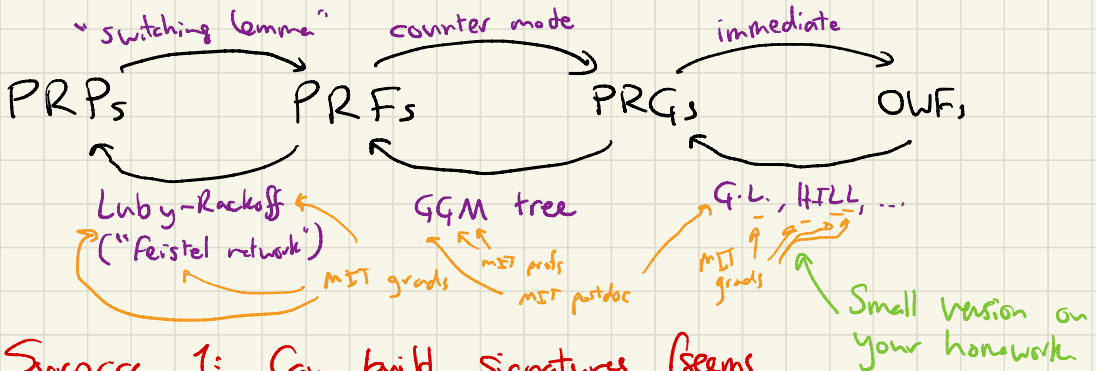
Stretch



Break

Connections

$A \rightarrow B$ means that A exists $\Rightarrow B$ exists.



Surprise 1: Can build signatures (seems like a pub-key primitive) from OWFs.
So think: "pub key crypto" = key exchange and above.

Surprise 2: Good evidence that cannot build collision resistant hashes from OWFs.

Theory vs. Practice:

While these connections are really important for understanding the fundamental power of these primitives, we typically in practice construct whatever we need (PRP, ...) directly under an ad-hoc assumption.

Exception: Accelerated AES hardware gives an incentive to build everything from PRPs.

Remember:

$P = NP \Rightarrow \nexists \text{ PRGs} \Rightarrow$ None of these primitives exist.



$\exists \text{ PRGs} \Rightarrow P \neq NP$

Important: We must make assumptions ($P \neq NP$ and it seems much more) to get PRGs, since we don't even yet know whether $P \neq NP$.

Also:

$P \neq NP \stackrel{?}{\Rightarrow} \exists \text{ PRGs}$

We have no idea.
See Impagliazzo's "Five Worlds" paper.

From PRP to PRF ("Switching Lemma")

[Boneh - Shoup Thm 4.4]

Idea

A secure PRP is also a secure PRF.

Thm

Let P be a PRP with domain X .
Then for all eff advs A making at
most Q queries to it challenger:

$$|\text{PRPAdv}[A, P] - \text{PRFAdv}[A, P]| \leq \frac{Q^2}{|X|}.$$

\Rightarrow If A is efficient then $Q = \text{poly}(\lambda)$.

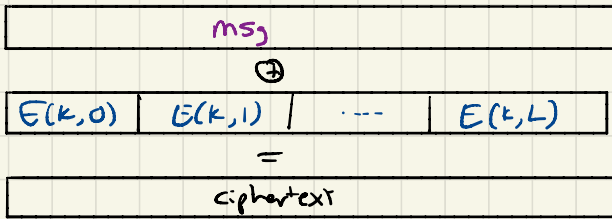
If $X_\lambda = \{0, 1\}^\lambda$ (for example) $\frac{Q^2}{2^\lambda} = \frac{\text{poly}(\lambda)}{2^\lambda} = \text{negl}(\lambda)$.

\Rightarrow ~~ES~~ PRP adv can't distinguish from PRF.

When the switching Lemma breaks down...

* AES is a block cipher with $\mathcal{X} = \{0,1\}^{128}$.

* AES counter mode uses AES as a PRF to generate a pseudorandom "one-time pad"



Problem: If msg length $L \approx 2^{ct}$, the switching lemma breaks down. ("Sweet 32 attack")
↳ SDES

⇒ Security guarantees break down.

⇒ Not only that but semantic security breaks.
AND adv can even recover blocks of msg.

Attack: Ask for encryption of a) random string of length 2^{70}
b) 0_s " " " "

If ct has repeated blocks ⇒ random
no repeated blocks ⇒ probably all-zero string.

→ Example of why concrete view is useful for analyzing security of practical protocols.

From PRGs to PRFs ("GGM Tree")

- Recall PRG $G: \{0,1\}^{\lambda} \rightarrow \{0,1\}^{2\lambda}$ stretches a 1-bit seed into a 2^{λ} -bit "random-looking" output.

- A PRF seems much more complicated.
A keyed F_n

$$F: \underbrace{\{0,1\}^{\lambda}}_{\text{key}} \times \underbrace{\{0,1\}^{\lambda}}_{\text{input}} \rightarrow \underbrace{\{0,1\}^{\lambda}}_{\text{output}}$$

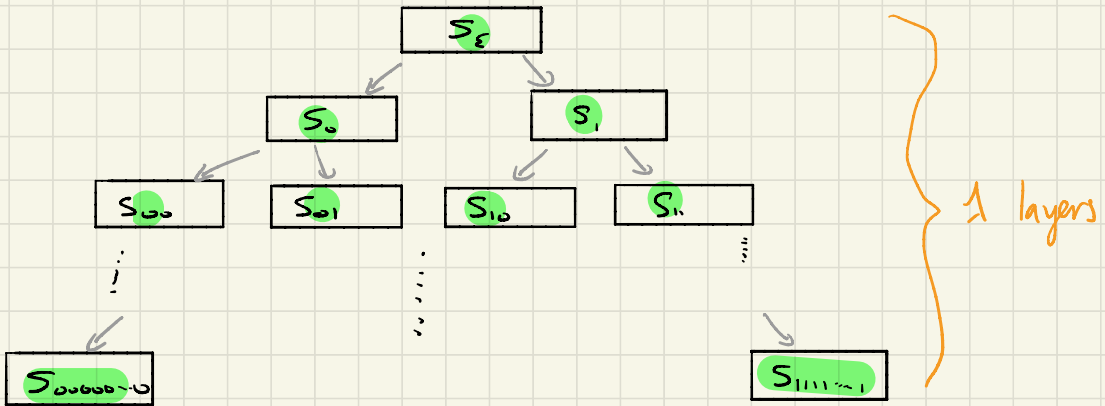
\Rightarrow Not obvious that can build PRF from PRG.

Why discuss this?

1. General crypto literacy.
2. Idea comes up in many recent constructions ("puncturable PRFs", ...)
3. A really nice trick to know.

GGM Tree

Idea: Use PRG to label each node of a depth- λ tree with a 1-bit pseudorandom string.



Labels are defined inductively

$s_\epsilon =$ random 1-bit string (PRF Key)

For any $\sigma \in \bigcup_{i=0}^{\lambda-1} \{0,1\}^i$

$$s_\sigma, (s_{\sigma_0} \parallel s_{\sigma_1}) \leftarrow G(s_\sigma)$$

Then $F(k, \sigma) :=$ label on node s_σ .

↳ Efficient since can compute labels on any path down to a leaf using 1 PRG invocations.

Other properties to notice

- **Delegation**: Can produce a PRF key \tilde{k} that allows evaluating $F(k, x)$ on inputs x with a certain prefix (e.g. "01")

Application: Selective decryption

- **Puncturing** (Sahai, Waters, ...): Can produce a PRF key that allows evaluating $F(k, x)$ at all $x \in \{0, 1\}^n$ except a special point x^* .

Application: Advanced crypt tools (IO) also some applications to PIR

Proof uses a hybrid argument. ← Goldreich Thm 3.6.6.

- Idea:
- * Replace labels at each level of tree by truly random labels (one level at a time).
 - * Argue that any adv that can distinguish can break PRG security.

$$\left\{ \text{Real tree} \right\} \stackrel{c}{\approx} \left\{ \begin{array}{l} \text{Real tree} \\ \text{w/ level 1} \\ \text{labels random} \end{array} \right\} \stackrel{c}{\approx} \left\{ \begin{array}{l} \text{real tree w/} \\ \text{level 1+2} \\ \text{random labels} \end{array} \right\} \stackrel{c}{\approx} \dots \stackrel{c}{\approx} \left\{ \begin{array}{l} \text{tree w/} \\ \text{random} \\ \text{labels} \end{array} \right\}$$

Only increases adv's advantage by negl amount

... 1 steps can only increase adv by $2 \cdot \text{negl}(1) = \text{negl}(1)$ amount.

Hande

Hand

Extra material on PRGs

Formally $G_\lambda: \{0,1\}^\lambda \rightarrow \{0,1\}^{\ell(\lambda)}$
 $G = \{G_\lambda : \lambda \in \mathbb{N}\}$ ← "family" so that G is defined $\forall \lambda$.

Defn A PRG $G = \{G_\lambda : \lambda \in \mathbb{N}\}$ is secure if for all probabilistic algs A running in time $\text{poly}(\lambda)$

$$\left| \Pr[A(G(s)) = 1 : s \leftarrow \{0,1\}^\lambda] - \Pr[A(r) = 1 : r \leftarrow \{0,1\}^{\ell(\lambda)}] \right| < \text{negl}(\lambda).$$

Equivalent formalization:

Distributions

$$\{G(s) : s \leftarrow \{0,1\}^\lambda\} \stackrel{c}{\approx} \{r : r \leftarrow \{0,1\}^{\ell(\lambda)}\}$$

Distributions (implicitly parametrized by $\lambda \in \mathbb{N}$) are "computationally indistinguishable."

← No $\text{poly}(\lambda)$ -time prob alg distinguish them.

↑ "negligible"
Inverse grows faster than any fixed polynomial.

Should be a surprise that PRGs
even exist.

